# Wednesday 15 June 2016 - Morning <br> AS GCE MATHEMATICS (MEI) 

## 4771/01 Decision Mathematics 1

## QUESTION PAPER

Candidates answer on the Printed Answer Book.
OCR supplied materials:
Duration: 1 hour 30 minutes

- Printed Answer Book 4771/01
- MEI Examination Formulae and Tables (MF2)

Other materials required:
Scientific or graphical calculator

## INSTRUCTIONS TO CANDIDATES

These instructions are the same on the Printed Answer Book and the Question Paper.

- The Question Paper will be found inside the Printed Answer Book.
- Write your name, centre number and candidate number in the spaces provided on the Printed Answer Book. Please write clearly and in capital letters.
- Write your answer to each question in the space provided in the Printed Answer Book. Additional paper may be used if necessary but you must clearly show your candidate number, centre number and question number(s).
- Use black ink. HB pencil may be used for graphs and diagrams only.
- Read each question carefully. Make sure you know what you have to do before starting your answer.
- Answer all the questions.
- Do not write in the bar codes.
- You are permitted to use a scientific or graphical calculator in this paper.
- Final answers should be given to a degree of accuracy appropriate to the context.


## INFORMATION FOR CANDIDATES

This information is the same on the Printed Answer Book and the Question Paper.

- The number of marks is given in brackets [ ] at the end of each question or part question on the Question Paper.
- You are advised that an answer may receive no marks unless you show sufficient detail of the working to indicate that a correct method is being used.
- The total number of marks for this paper is 72.
- The Printed Answer Book consists of 16 pages. The Question Paper consists of $\mathbf{8}$ pages. Any blank pages are indicated.


## INSTRUCTIONS TO EXAMS OFFICER/INVIGILATOR

- Do not send this Question Paper for marking; it should be retained in the centre or recycled. Please contact OCR Copyright should you wish to re-use this document.


## Section A (24 marks)

1 Pierre knows that, if he gambles, he will lose money in the long run. Nicolas tries to convince him that this is not the case.

Pierre stakes a sum of money in a casino game. If he wins then he gets back his stake plus the same amount again. If he loses then he loses his stake.

Nicolas says that Pierre can guarantee to win by repeatedly playing the game, even though the probability of winning an individual game is less than 0.5 .

His idea is that Pierre should bet in the first game with a stake of $£ 100$. If he wins then he stops, as he will have won $£ 100$.

If he loses then he plays again with a stake of $£ 200$. If he wins then he has lost $£ 100$ and won $£ 200$. This gives a total gain of $£ 100$, and he stops.

If he loses then he plays again with a stake of $£ 400$. If he wins this time he has lost $£ 100$ and $£ 200$ and won $£ 400$. This gives a total gain of $£ 100$, and he stops.

Nicolas's advice is that Pierre simply has to continue in this way, doubling his stake every time that he loses, until he eventually wins. Nicolas says that this guarantees that Pierre will win £100.

You are to simulate what might happen if Pierre tries this strategy in a casino game in which the probability of him winning an individual game is 0.4 , and in which he has $£ 1000$ available.
(i) Give an efficient rule for using 1-digit random numbers to simulate the outcomes of individual games, given that the probability of Pierre winning an individual game is 0.4 .
[2]
(ii) Explain why at most three random digits are needed for one simulation of Nicolas's strategy, given that Pierre is starting with $£ 1000$.
(iii) Simulate five applications of Nicolas's strategy, using the five sets of three 1-digit random numbers in your answer book.
(iv) Summarise the results of your simulations, giving your mean result.

2 A bag contains 26 cards. A different letter of the alphabet is written on each one. A card is chosen at random and its letter is written down. The card is returned to the bag. The bag is shaken and the process is repeated several times.

Tania wants to investigate the probability of a letter appearing twice. She wants to know how many cards need to be chosen for this probability to exceed 0.5 . Tania uses the following algorithm.

Step $1 \quad$ Set $n=1$
Step 2 Set $p=1$
Step 3 Set $n=n+1$
Step 4 Set $p=p \times\left(\frac{27-n}{26}\right)$
Step 5 If $p<0.5$ then stop
Step 6 Go to Step 3
(i) Run the algorithm.
(ii) Interpret your results.

A well-known problem asks how many randomly-chosen people need to be assembled in a room before the probability of at least two of them sharing a birthday exceeds 0.5 (ignoring anyone born on 29 February).
(iii) Modify Tania's algorithm to answer the birthday problem. (Do not attempt to run your modified algorithm.)
(iv) Why have 29 February birthdays been excluded?

The adjacency graph of a cube


Vertices on the graph represent faces of the cube. Two vertices are connected by an arc if the corresponding faces of the cube share an edge.


The second graph is the complement of the adjacency graph, i.e. the graph that consists of the same vertices together with the arcs that are not in the adjacency graph.


Throughout this question we wish to colour solids so that two faces that share an edge have different colours. The second graph shows that the minimum number of colours required for a cube is three, one colour for the top and base, one for the front and back, and one for the left and right.
(i) Draw the adjacency graph for a square-based pyramid, and draw its complement. Hence find the minimum number of colours needed to colour a square-based pyramid.

[3]
(ii) (A) Draw the adjacency graph for an octahedron, and draw its complement.
(B) An octahedron can be coloured using just two colours. Explain how this relates to the complement of the adjacency graph.


## Section B (48 marks)

4 Two products are to be made from material that is supplied in a single roll, 20 m long and 1 m wide. The two products require widths of 47 cm and 32 cm respectively.

Two ways of cutting lengths of material are shown in the plans below.

(i) Given that there should be no unnecessary waste, draw one other cutting plan that might be used for a cut of length $z$ metres.
(ii) Write down an expression for the total area that is wasted in terms of $x, y$ and $z$.

All of the roll is to be cut, so $x+y+z=20$.
There needs to be a total length of at least 20 metres of the material for the first product, the one requiring width 47 cm .
(iii) Write this as a linear constraint on the variables.

There needs to be a total length of at least 24 metres of the material for the second product, the one requiring width 32 cm .
(iv) Write this as a linear constraint on the variables.
(v) Formulate an LP in terms of $x$ and $y$ to minimise the area that is wasted. You will need to use the relationship $x+y+z=20$, together with your answers to parts (ii), (iii) and (iv).
(vi) Solve your LP graphically, and interpret the solution.

5 A village amateur dramatic society is planning its annual pantomime. Three rooms in the village hall have been booked for one evening per week for 12 weeks. The following activities must take place. Their durations are shown.

| Activity |  | Duration <br> (weeks) |
| :--- | :--- | :---: |
| A | choose lead actors | 1 |
| B | choose rest of actors | 1 |
| C | choose dancers | 1 |
| D | rehearse lead actors | 8 |
| E | rehearse rest of actors | 6 |
| F | rehearse dancers | 6 |
| G | prepare scenery | 6 |
| H | install scenery | 1 |
| I | prepare music | 2 |
| J | make costumes | 4 |
| K | dress rehearsals | 2 |

Each activity needs a room except for activities G, I and J.

Choosing actors and dancers can be done in the same week. Rehearsals can begin after this.

Rehearsing the dancers cannot begin until the music has been prepared.

The scenery must be installed after rehearsals, but before dress rehearsals.

Making the costumes cannot start until after the actors and dancers have been chosen.
Everything must be ready for the dress rehearsals in the final two weeks of the 12 -week preparation period.
(i) Complete the table in your answer book by showing the immediate predecessors for each activity.
(ii) Draw an activity on arc network for these activities
(iii) Mark on your network the early time and the late time for each event. Give the critical activities.

It is discovered that there is a double booking and that one of the rooms will not be available after week 6 .
(iv) Using the space provided, produce a schedule showing how the pantomime can be ready in time for its first performance.

6 A mountain ridge separates two populated areas. Networks representing roads connecting the villages in each area are shown below. The numbers on the arcs represent distances in kilometres.


There is also a mountain road of length 15 kilometres connecting C to Z .
(a) A national bus company needs a route from A to X .
(i) Use Dijkstra's algorithm on the complete network, including CZ , to find the shortest route from A to X. Give the route and its corresponding distance.
(ii) Would it need fewer computations to use Dijkstra's algorithm on the network for villages A to F to find the shortest route from A to C, and then use Dijkstra's algorithm on the network for villages $U$ to $Z$ to find the shortest route from $Z$ to $X$ ? Give a brief justification for your answer.
(b) The local council needs to discover which roads it should keep clear of snow during the winter to keep all the villages connected, and the corresponding total length of road.
(i) Use Kruskal's algorithm on the network for villages A to F to find a minimum connector for $\{A, B, C, D, E, F\}$. Show your use of the algorithm. Draw your minimum connector.
(ii) Use Prim's algorithm on the network for villages U to Z to find a minimum connector for $\{\mathrm{U}, \mathrm{V}, \mathrm{W}, \mathrm{X}, \mathrm{Y}, \mathrm{Z}\}$, starting at U. Show your use of the algorithm. Draw your minimum connector.
(iii) What is the total length of road that the council must keep clear of snow?

## END OF QUESTION PAPER

| 1 (i) |  |
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| 1 (ii) |  |
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| 1 (iii) | Random digits |
|  | 164 |
|  | 864 |
|  | 874 |
|  |  |
|  | 532 |
|  |  |
| 1 (iv) |  |
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| (i) |  |  |
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4 (vi) (continued) A spare copy of this graph can be found on page 12.
(A)

| 5 (i) |  |  |  |
| :---: | :---: | :---: | :---: |
|  | Activity | Duration (weeks) | Immediate predecessors |
|  | A | 1 |  |
|  | B | 1 |  |
|  | C | 1 |  |
|  | D | 8 |  |
|  | E | 6 |  |
|  | F | 6 |  |
|  | G | 6 |  |
|  | H | 1 |  |
|  | I | 2 |  |
|  | J | 4 |  |
|  | K | 2 |  |
|  <br> (iii) |  |  |  |


| 5 (iv) | Week | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 | 11 | 12 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Room 1 |  |  |  |  |  |  |  |  |  |  |  |  |
|  | Room 2 |  |  |  |  |  |  |  |  |  |  |  |  |
|  | Room 3 |  |  |  |  |  |  |  |  |  |  |  |  |
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Spare for 5 (iv)

| Week | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 | 11 | 12 |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| Room 1 |  |  |  |  |  |  |  |  |  |  |  |  |
| Room 2 |  |  |  |  |  |  |  |  |  |  |  |  |
| Room 3 |  |  |  |  |  |  |  |  |  |  |  |  |
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Spare space for 5 (ii) \& (iii)

6(a)(i)


Route ...

Distance ...



| Question |  | Answer |  | Marks | Guidance |
| :---: | :---: | :---: | :---: | :---: | :---: |
| 1 | (i) | $\begin{array}{ll} \hline \text { e.g. } & 0,1,2,3 \rightarrow \text { win } \\ & 4,5,6,7,8,9 \rightarrow \text { lose } \\ \text { or } & 0,1,2,3,4,5 \rightarrow \text { lose } \\ & 6,7,8,9 \rightarrow \text { win } \end{array}$ |  | $\begin{aligned} & \text { M1 } \\ & \text { A1 } \end{aligned}$ | correct rule <br> efficient rule <br> disallow $1,8,3,5 \rightarrow$ win <br> disallow $6,7,1,3 \rightarrow$ win |
|  | (ii) | In the worst case Pierre will suffer 3 consecutive losses, of $£ 100$ be unable to fund the next bet of $£ 800$. | and $£ 400$ respectively. He will then | B1 | 100, 200, 400 may by implied, eg by 700 lost or 300 left |
|  | (iii) | e.g. or <br> $1,6,4 \rightarrow$ win $1,6,4 \rightarrow$ win <br> $8,6,4 \rightarrow$ lose $8,6,4 \rightarrow$ win <br> $8,7,4 \rightarrow$ lose $8,7,4 \rightarrow$ win <br> $3,1,1 \rightarrow$ win $3,1,1 \rightarrow$ lose <br> $5,3,2 \rightarrow$ win $5,3,2 \rightarrow$ lose |  | M1 <br> A1 $\sqrt{ }$ <br> or <br> M1 <br> A1 $\sqrt{ }$ | correct identification of first win and of first loss rest <br> numbers $\rightarrow$ L/W for 164 <br> and 864 <br> rest + interpretation |
|  | (iv) | 100 x no of wins +700 x no of losses <br> eg1 ...-£1100 <br> eg1 $\ldots$ on average a loss of $£ 220$ per application of the strategy | eg2 ... £3900 <br> eg2 $\ldots$ on average $£ 780$ left | M1 <br> A1 $\sqrt{ }$ <br> A1 $\sqrt{ }$ | weighted sum or 5 monetary outcomes implied OK <br> (Their "700" OK here) correct sum following their simulation but not their 700 . <br> their sum/5 |



| Question |  |  | Answer | Marks | Guidance |
| :---: | :---: | :---: | :---: | :---: | :---: |
| 3 | (i) |  |  | B1 <br> B1 <br> B1 | adjacency graph all correct cao complement graph correct cao <br> three colours |
|  | (ii) |  | Two disjoint, complementary and complete subgraphs can be identified (in several ways) | M1 <br> A1 <br> A1 <br> M1 <br> A1 | top front adjacency OK adjacency graph all correct complement graph correct cao <br> two subgraphs complete |


| Question |  | Answer |  | Marks | Guidance |
| :---: | :---: | :---: | :---: | :---: | :---: |
| 4 | (i) |  |  | $\begin{aligned} & \text { M1 } \\ & \text { A1 } \end{aligned}$ | 3 widths + waste |
| 4 | (ii) | $0.06 x+0.21 y+0.04 z\left(\mathrm{~m}^{2}\right)$ |  | $\begin{aligned} & \text { M1 } \\ & \text { A1 } \sqrt{ } \end{aligned}$ | 3 areas any units OK ... ignore scaling |
| 4 | (iii) | $2 \mathrm{x}+\mathrm{y}>20$ |  | B1 |  |
| 4 | (iv) | $y+3 z>24$ |  | B1 V |  |
| 4 | (v) | $\begin{array}{ll} \text { Use of } \mathrm{z}= & 20-\mathrm{x}-\mathrm{y} \\ \text { Minimise } & 0.02 \mathrm{x}+0.17 \mathrm{y} \text { (constant of } 0.8 \text { not needed but OK if there) } \\ \text { st } & 2 x+y>20 \\ & -3 x-2 y>-36 \text { or } 3 x+2 y<36 \end{array}$ |  | M1 <br> A1 $\sqrt{ }$ <br> A1 $\sqrt{ }$ | "minimise" not needed given |


|  | uestio |  | Answer |  | Marks | Guidance |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 4 | (vi) |  |  |  | $\begin{aligned} & \text { B1 } \\ & \text { B1 } \\ & \text { B1 } \end{aligned}$ | line (cao) <br> line (cao) <br> shading - follow two neg grad lines making a triangle with base on $x$ axis |
|  |  |  |  |  | M1 | objective valued at $(10,0)$ and at $(4,12)$ |
|  |  |  |  | Cut 10 m according to plan x and 10 m according to plan z . | M1 | $\mathrm{z}=10$ |
|  |  |  |  | Gives ... |  |  |
|  |  |  |  | 20 m of material with width 47 cm |  |  |
|  |  |  |  | 30 m of material with width 32 cm | A1 | both |
|  |  |  |  | $1 \mathrm{~m}^{2}$ of waste. | A1 | waste |
|  |  |  |  |  |  |  |



| Question |  | Answer |  |  |  |  |  |  |  |  |  |  |  |  | Marks | Guidance |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 5 | (iv) | eg |  |  |  |  |  |  |  |  |  |  |  |  | B1cao B1cao | $\begin{aligned} & \text { F (ES2, LF9) } \\ & \text { rest } \end{aligned}$ |
|  |  | Week | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 | 11 | 12 |  |  |
|  |  | CPA start time | 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 | 11 |  |  |
|  |  | Room 1 | A | D | D | D | D | D | D | D | D | H | K | K |  |  |
|  |  | Room 2 | B | E | E | E | E | E | E | F | F |  |  |  |  |  |
|  |  | Room 3 | C |  | F | F | F | F |  |  |  |  |  |  |  |  |
|  |  |  | G | G | G | G | G | G |  |  |  |  |  |  |  |  |
|  |  |  | I | I |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  | J | J | J | J |  |  |  |  |  |  |  |  |  |



| Question |  |  | Answer | Marks | Guidance |
| :---: | :---: | :---: | :---: | :---: | :---: |
| 6 | (b) | (i) | Order of choice ... $\mathrm{AB}, \mathrm{BD} \leftrightarrow \mathrm{DE}, \mathrm{DC}, \mathrm{EF}$ | M1 <br> A1 B1 | Kruskal (first 2 arcs identified - OK if by length) <br> $\min$ connector |
| 6 | (b) | (ii) | Order of inclusion ... $\mathrm{U}, \mathrm{W}, \mathrm{X}, \mathrm{V} \leftrightarrow \mathrm{Y}, \mathrm{Z}$ | M1 <br> A1 B1 | Prim (first 2 vertices identified - OK to say UW, WX, etc, but in that order. Not OK to identify by lengths) <br> min connector |
| 6 | (b) | (iii) | Total length $=72 \mathrm{~km}$. | B1cao <br> B1 | $\begin{aligned} & 27+30 \\ & +15 \text { for the pass } \end{aligned}$ |

## 4771 Decision Mathematics 1

## General Comments:

As always, many of the candidates for this paper exhibited poor communication skills.
Communication skills go hand-in-glove with thinking skills.

## Comments on Individual Questions:

## Question No. 1

The first question carried an obvious moral tale about gambling, which will perhaps be well used in future revision classes. Regrettably, the message will have eluded the many candidates who failed with part (iv).
Parts (i), (ii) and (iii) were answered well, which makes the repeated failures in part (iv) all the more surprising. Having considered what happens, and then simulated what happens, it should have been clear that the mean required in part (iv) was the mean monetary outcome. This shows that the expectation is for a substantial loss. Instead many candidates computed simulated probabilities of winning/losing. This misses the point when wins were always £100, but when losses in this scenario were $£ 700$ a time.

## Question No. 2

This question was also well answered. The most common mistake in part (i) was to give only the updating probabilities, instead of using them in the updating calculation.
The other parts were answered well, with many candidates referring to unequal probabilities in their answers to (iv).

Question No. 3
Parts (i) and (ii)(A) were answered well, but very few marks were scored in (ii)(B). It had been hoped that the solution for the cube, described in the question, would have pointed the way. Inevitably there were candidates who described a colouring, which does not answer the question.

## Question No. 4

This question proved to be too difficult for nearly all candidates. Very few decent graphs were seen.
Most could do parts (i) and (ii), but thereafter confusion reigned. Candidates could not get to grips with the scenario, and it was common to see $x>$ (or $\geq$ ) 20 for (iii) and $y>$ (or $\geq$ ) 24 for (iv). The instruction seemed clear enough in (v), but there were very few attempts to use $z=20-x-y$. Given all that, few could make any coherent sense of where they had got to in terms of drawing the feasible region.

Question No. 5
This question started by requiring candidates to model written precedence expressions by a list of immediate predecessors. This made it more difficult than usual to produce the activity-on-arc network in part (ii). Creditable attempts were seen, but many candidates lost marks in their use of dummy activities. For instance, many candidates did not realise that the following logic is OK for $F$ (immediate predecessors of C and I ) but not for $\mathrm{J}(\mathrm{A}, \mathrm{B}$ and C ), since it also has I as one of its immediate predecessors.


Question No. 6
Part (a) was answered well. In part (b) examiners needed to be convinced that Kruskal was being used in (i) and Prim in (ii). The safest way to do this is to show the order of including arcs for Kruskal, and the order of including vertices for Prim.

